

Don't flip Mate!

♩ = 110 (Rock)

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INTRO

9 [Horns]

The musical score is for a rock piece in 4/4 time with a tempo of 110 bpm. It features a horn section (Altsax 1 & 2, Tenorsax 1 & 2, Barisax) and a rhythm section (Trumpet 1 & 2, Flugelhorn/Trumpet 3 & 4, Trombone 1, 2, 3, Bass Trombone, Guitar, Piano, Bass, Drums, Percussion). The score is divided into an 'INTRO' section and a section starting at measure 9, marked '[Horns]'. The horn parts enter at measure 9 with a melodic line marked 'no accent' and 'mf'. The Flugelhorn/Trumpet 3 & 4 part has a 'Flgh, no accent' marking and a 'to Trumpet' instruction. The piano and bass parts provide a rhythmic accompaniment, with the piano marked 'mf'. The drums and percussion parts are indicated by a '9' in a box at the start of the section.

13 MELODY

Asax. 1

Asax. 2

Tsax. 1

Tsax. 2

Barsax.

Trp. 1 Harmon mute

Trp. 2 Harmon mute

Trp. 3 Harmon mute

Trp. 4

Pos. 1

Pos. 2

Pos. 3

Bpos.

Gtr. *f*

Klav.

U. Bass

13

Dr.

Dr. *mf*

4

8

D¹³(#9)

D⁷(#9)

21

28 **INTRO STOFF** (Repeat only optional)

32 **MELODY TUTTI**

Asax. 1

Asax. 2

Tsax. 1

Tsax. 2

Barsax.

Trp. 1 to open

Trp. 2 to open

Trp. 3 to open

Trp. 4

Pos. 1

Pos. 2

Pos. 3

Bpos.

Gtr. $D^{13}(\sharp 9)$ Distortion! $D^{13}(\sharp 9)$ $D^{13}(\sharp 9)$

Klav.

U. Bass

Dr. 21 Fill 28 32 4